

Licensing CLI

Tom Rochette <tom.rochette@coreteks.org>

December 21, 2025 — 77e1b28a

0.1 Context

0.2 Learned in this study

0.3 Things to explore

1 Overview

- Encapsulate the application within a .phar
- Use obfuscation (can only obfuscate variables inside function/methods as anything else must remain with the same name in order to allow for dynamically called methods (or simply do not support such code))

2 Requirements

- Must not make it easy to extract the original source code
- Must checksum itself for modification
- Should prevent usage by sharing a single license (TBD?)
- Should not be possible to reuse a trial forever in a VM

3 Issues

- Relying on opcode (to act as a binary) probably implies you are dependent on the php version used. Furthermore, it also means that the extension must be available and enabled for the code to work
- Given the current implementation of *opcache*, the cache cannot be reused on other machines as it contains the system ID as part of an opcache file header

4 PHP OPCache

4.1 Header

- OPCACHE
- System ID
- Timestamp
- Checksum

-> zend_accel_load_script (persistent_script, from_memory)

5 Obfuscation

- Replace classes methods with (generated) traits that contain one or many of the classes method
- Compression/optimization by creating variables

5.1 Issues

- Even with obfuscation, PSR0/4 based code is too easy to distinguish (no reason to obfuscate libraries)

5.2 Ideas

- Find some way to transform the original source such that it is in symbiosis with a client identifier (and thus cannot be removed)
 - See [one-way function](#)

6 Packaging

- Replace variables within functions with obfuscated names
- Concatenate all files into a single file (or bundle of files)
 - Pre-process require/include, or do not allow their use (as the files will not be available)
- Randomize file order
- Scramble method order
- Inject junk code
 - Insert junk code with encrypted user identification
- Generate a differently scrambled version per download/user

7 See also

8 References

- [Requirements language](#)

8.1 Obfuscation

- <https://github.com/naneau/php-obfuscator>
- <https://www.pelock.com/products/autoit-obfuscator>
- <https://developers.google.com/closure/compiler/>
- <http://proguard.sourceforge.net/>